

# Kriging in Astronomy

**Sándor Pintér**

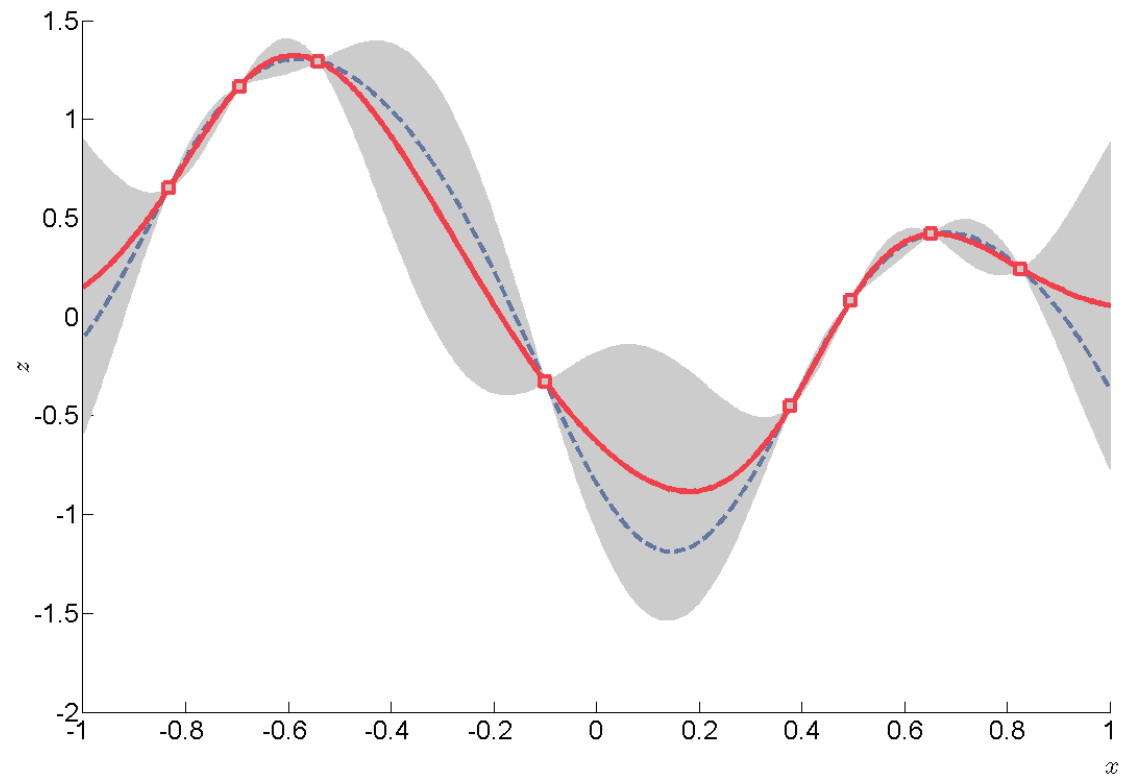
Eötvös Loránd University, Dept. of Astronomy

in collaboration with

Zs. Bagoly, L.G. Balázs, I. Horvath, I.I. Rácz, L.V. Tóth

# What is Kriging?

- The basic idea



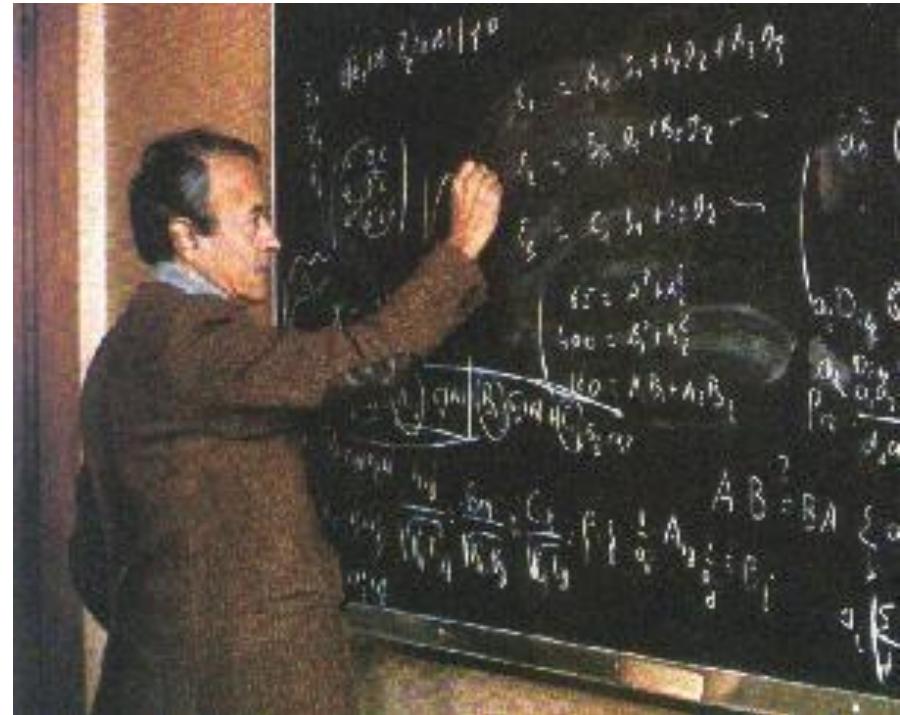
# What is Kriging?

- The basic idea
- The inventor:  
Daniel Gerhardus Krige



# What is Kriging?

- The basic idea
- The inventor:  
Daniel Gerhardus Krige
- The developer:  
Georges Matheron

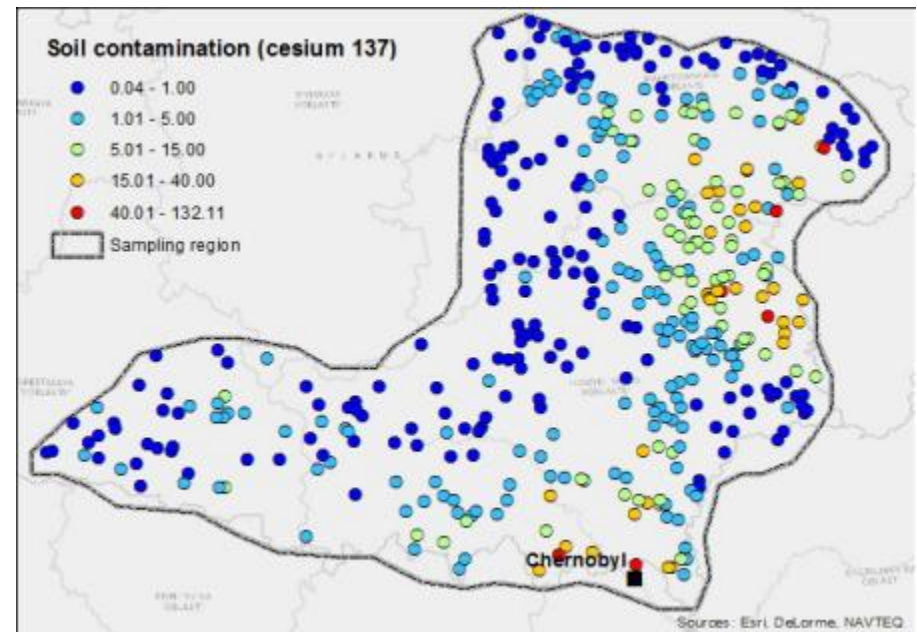


# Kriging in diverse disciplines

- Geostatistics
  - Hydrology
  - Hydrogeology
  - Meteorology
  - Geography
  - Forestry
  - Agriculture
  - Mapping

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# Kriging in astronomy

- Kriging interpolating cosmic velocity field  
([2015PhRvD..92h3527Y](#))
- Eight-year climatology of dust optical depth on Mars  
([2015Icar..251...65M](#))
- Interpolating point spread function anisotropy  
([2013a&a...549a...1g](#))

# Herschel data

- SPIRE bolometer arrays
  - 326 bolometers
  - 3 observed wavelength  
(250, 350, and 500 microns)
- SPIRE processing pipelines



# Herschel data reprocessing

- Timeline (level1) merging
- Level2 mapmaking with destriping
- Zero point calibration

# Source extraction

- Direct search with HIPE
  - Sussextractor
  - Timelinefitter
- From catalog
  - SPIRE Point Source Catalog

# Source extraction

- Point sources
- Slightly extended sources
- Extended sources

# Source subtraction

- HIPE
  - from level1 timeline
  
- Kriging
  - from level2 calibrated maps

# Source subtraction

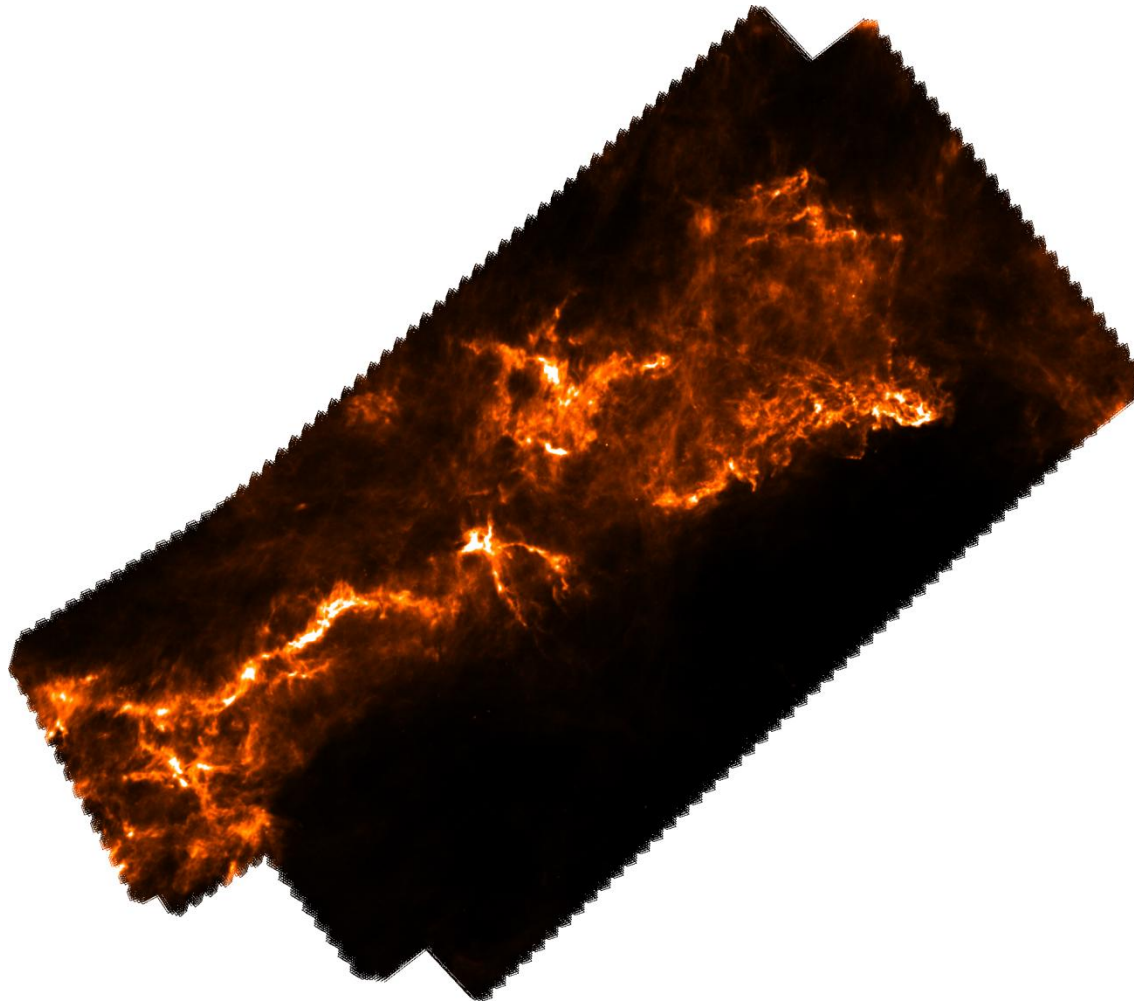
- HIPE
  - from level1 timeline
  - sometimes uses over 40 GB of memory
- Kriging
  - from level2 calibrated maps
  - less than 2 GB of memory

# Source subtraction

- HIPE
  - from level1 timeline
  - sometimes uses over 40 GB of memory
  - >4 days running time
- Kriging
  - from level2 calibrated maps
  - less than 2 GB of memory
  - <1 day running time

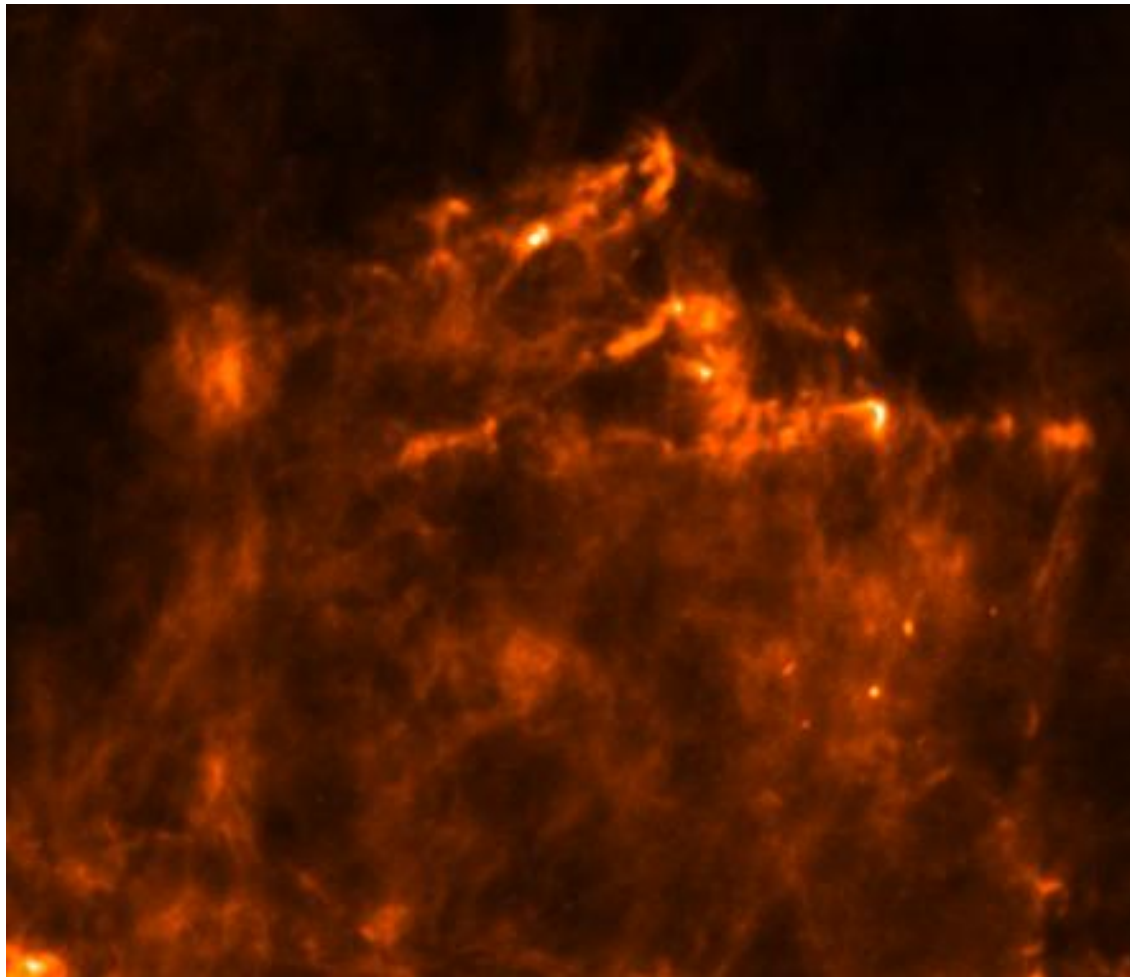
# An example

- Input map with point sources: G163.82-8.32 (v31 7420)



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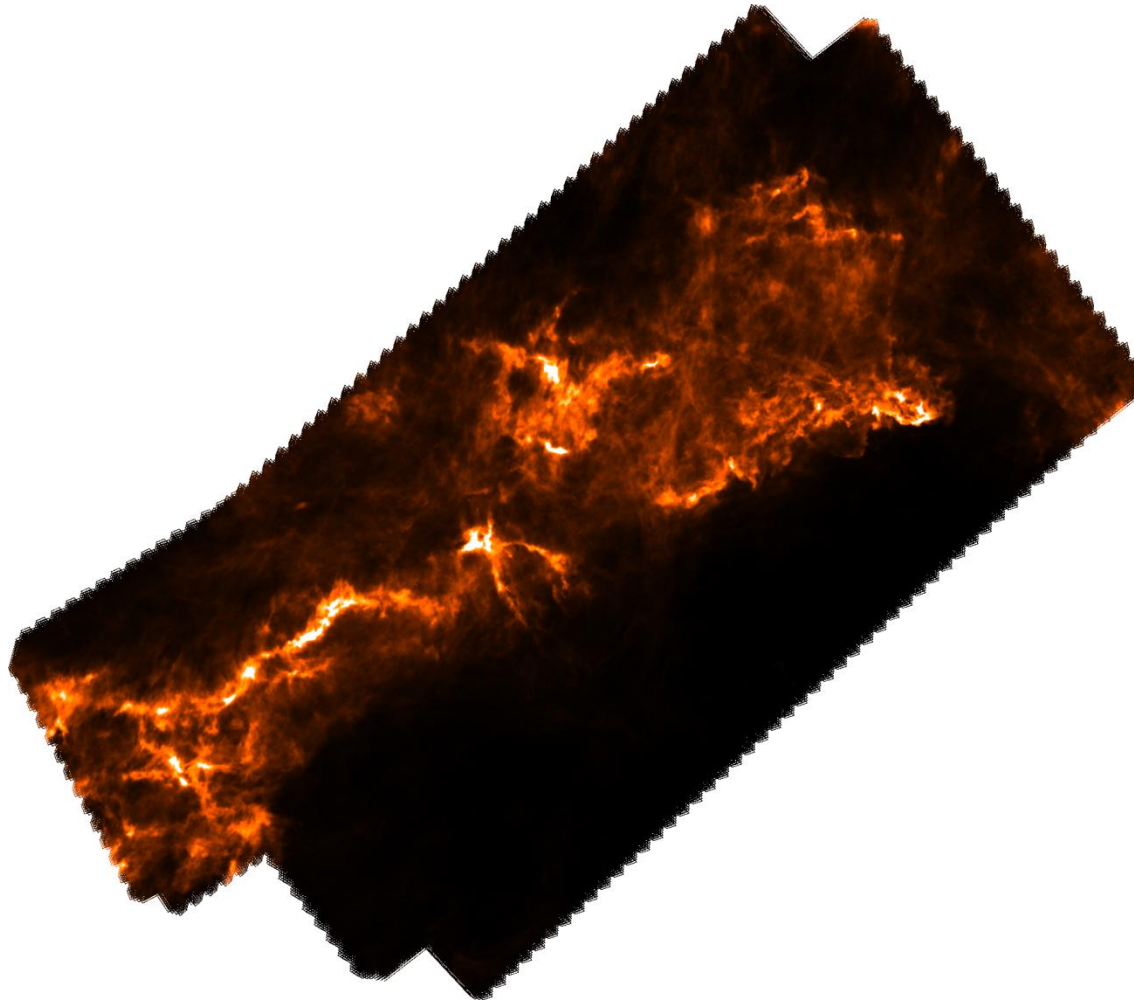


# An example

- Map created from 4 observations
- Sources found:
  - PSW        3300
  - PMW        3200
  - PLW        1600
- Sources masked
- The areas were Kriged

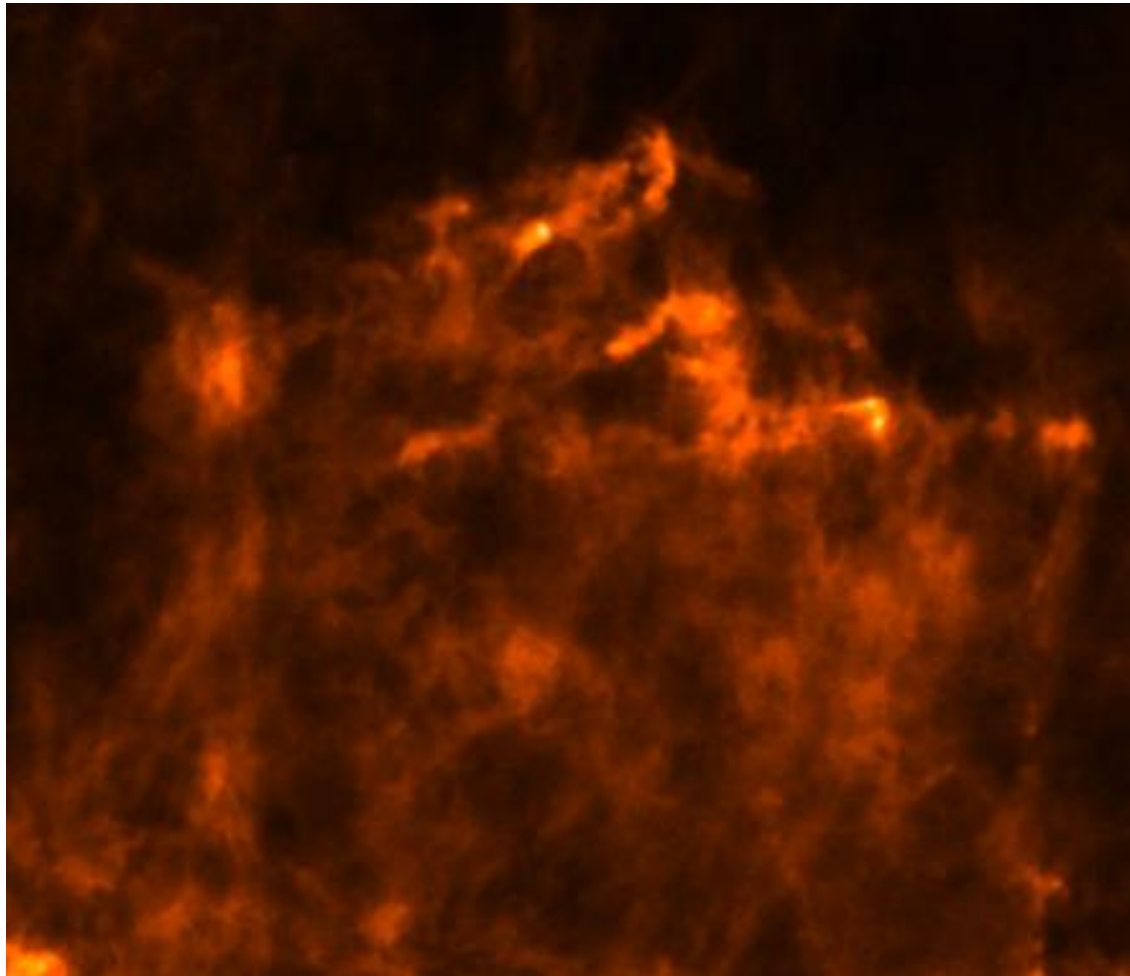
# An example

- Output map without point sources

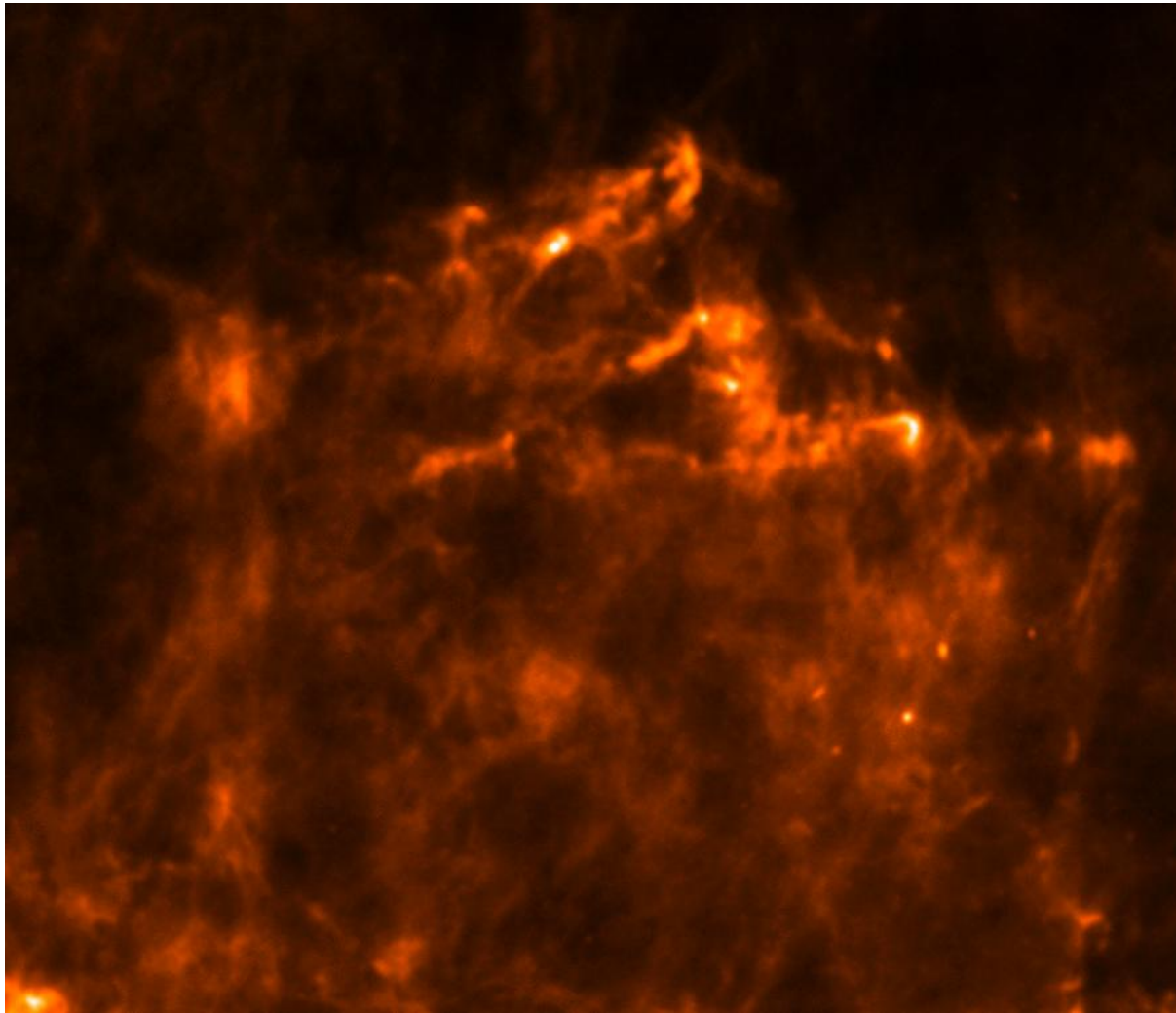


# An example

- Output map without point sources



# An example



# Discussion

- To measure the interstellar medium we need to remove the flux from point sources
- I have found a way to remove the point sources much quicker with much less resources than the prewritten task in HIPE